

---- Minecraft Crash Report ----
// Ooh. Shiny.

Time: 3/4/16 7:09 PM

Description: Initializing game

```
java.lang.NoSuchFieldError: blocks
    at chocohead.patcher.BinniePatcher
$Patcher.postInit(BinniePatcher.java:190)
    at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
    at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.j
ava:62)
    at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccess
orImpl.java:43)
    at java.lang.reflect.Method.invoke(Method.java:497)
    at
com.google.common.eventbus.EventSubscriber.handleEvent(EventSubscriber
.java:74)
    at
com.google.common.eventbus.SynchronizedEventSubscriber.handleEvent(Syn
chronizedEventSubscriber.java:47)
    at com.google.common.eventbus.EventBus.dispatch(EventBus.java:
322)
    at
com.google.common.eventbus.EventBus.dispatchQueuedEvents(EventBus.java
:304)
    at com.google.common.eventbus.EventBus.post(EventBus.java:275)
    at
cpw.mods.fml.common.LoadController.sendEventToModContainer(LoadControl
ler.java:212)
    at
cpw.mods.fml.common.LoadController.propogateStateMessage(LoadControlle
r.java:190)
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    at com.google.common.eventbus.EventBus.post(EventBus.java:275)
    at
cpw.mods.fml.common.LoadController.distributeStateMessage(LoadControll
er.java:119)
    at cpw.mods.fml.common.Loader.initializeMods(Loader.java:742)
    at
cpw.mods.fml.client.FMLClientHandler.finishMinecraftLoading(FMLClientH
andler.java:311)
    at net.minecraft.client.Minecraft.func_71384_a(Minecraft.java:
552)
    at net.minecraft.client.Minecraft.func_99999_d(Minecraft.java:
878)
    at net.minecraft.client.main.Main.main(SourceFile:148)
    at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
    at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.j
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    at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccess
orImpl.java:43)
    at java.lang.reflect.Method.invoke(Method.java:497)
    at net.minecraft.launchwrapper.Launch.launch(Launch.java:135)
    at net.minecraft.launchwrapper.Launch.main(Launch.java:28)

```

A detailed walkthrough of the error, its code path and all known details is as follows:

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-- Head --
Stacktrace:
    at chocohead.patcher.BinniePatcher
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    at cpw.mods.fml.common.Loader.initializeMods(Loader.java:742)
    at
cpw.mods.fml.client.FMLClientHandler.finishMinecraftLoading(FMLClientH
andler.java:311)
    at net.minecraft.client.Minecraft.func_71384_a(Minecraft.java:
552)

-- Initialization --
Details:
Stacktrace:
    at net.minecraft.client.Minecraft.func_99999_d(Minecraft.java:
878)
    at net.minecraft.client.main.Main.main(SourceFile:148)
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sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccess
orImpl.java:43)
        at java.lang.reflect.Method.invoke(Method.java:497)
        at net.minecraftforge.launchwrapper.Launch.launch(Launch.java:135)
        at net.minecraftforge.launchwrapper.Launch.main(Launch.java:28)

```

-- System Details --

Details:

```

    Minecraft Version: 1.7.10
    Operating System: Mac OS X (x86_64) version 10.10.4
    Java Version: 1.8.0_73, Oracle Corporation
    Java VM Version: Java HotSpot(TM) 64-Bit Server VM (mixed
mode), Oracle Corporation
    Memory: 393736056 bytes (375 MB) / 786866176 bytes (750 MB) up
to 3122659328 bytes (2978 MB)
    JVM Flags: 7 total; -Xmx3027M -XX:+UseConcMarkSweepGC -XX:
+CMSIncrementalMode -XX:-UseAdaptiveSizePolicy -Xmn500M -
XX:PermSize=356m -XX:MaxPermSize=712m
    AABB Pool Size: 0 (0 bytes; 0 MB) allocated, 0 (0 bytes; 0 MB)
used
    IntCache: cache: 0, tcache: 0, allocated: 0, tallocated: 0
    FML: MCP v9.05 FML v7.10.99.99 Minecraft Forge 10.13.4.1558 37
mods loaded, 37 mods active
    States: 'U' = Unloaded 'L' = Loaded 'C' = Constructed 'H' =
Pre-initialized 'I' = Initialized 'J' = Post-initialized 'A' =
Available 'D' = Disabled 'E' = Errored
    UCHIJ    mcp{9.05} [Minecraft Coder Pack] (minecraft.jar)
    UCHIJ    FML{7.10.99.99} [Forge Mod Loader]
(forge-1.7.10-10.13.4.1558-1.7.10.jar)
    UCHIJ    Forge{10.13.4.1558} [Minecraft Forge]
(forge-1.7.10-10.13.4.1558-1.7.10.jar)
    UCHIJ    CodeChickenCore{1.0.4.29} [CodeChicken Core]
(minecraft.jar)
    UCHIJ    ThaumicTinkerer-preloader{0.1} [Thaumic Tinkerer
Core] (minecraft.jar)
    UCHI     BinniePatcher{1.7.1} [Binnie Patcher] (minecraft.jar)
    UCHI     Baubles{1.0.1.10} [Baubles]
(Baubles-1.7.10-1.0.1.10.jar)
    UCHI     Thaumcraft{4.2.3.5} [Thaumcraft]
(Thaumcraft-1.7.10-4.2.3.5.jar)
    UCHI     Automagy{0.27.1} [Automagy]
(Automagy-1.7.10-0.27.1-2.jar)
    UCHI     BiblioCraft{1.11.4} [BiblioCraft]
(BiblioCraft[v1.11.4][MC1.7.10].jar)
    UCHI     Forestry{4.2.0.47} [Forestry for Minecraft]

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(forestry_1.7.10-4.2.0.47.jar)
    UCHI    BinnieCore{2.0-pre14} [Binnie Core] (binnie-mods-2.0-
pre14.jar)
    UCHI    Botany{2.0-pre14} [Botany] (binnie-mods-2.0-
pre14.jar)
    UCHI    ExtraBees{2.0-pre14} [Extra Bees] (binnie-mods-2.0-
pre14.jar)
    UCHI    ExtraTrees{2.0-pre14} [Extra Trees] (binnie-mods-2.0-
pre14.jar)
    UCHI    Genetics{2.0-pre14} [Genetics] (binnie-mods-2.0-
pre14.jar)
    UCHI    BWG4{1.2.1} [Better World Generation 4]
(BWG4-1.2.1.jar)
    UCHI    ChickenChunks{1.3.4.13} [ChickenChunks]
(ChickenChunks-Mod-1.7.10.jar)
    UCHI    CoroAI{v1.0} [CoroAI] (CoroUtil-1.0.jar)
    UCHI    ExtendedRenderer{v1.0} [Extended Renderer]
(CoroUtil-1.0.jar)
    UCHI    ConfigMod{v1.0} [Extended Mod Config]
(CoroUtil-1.0.jar)
    UCHI    craftguide{1.6.8.2} [CraftGuide] (CraftGuide-1.6.8.2-
forge-2.jar)
    UCHI    doggytalents{v1.8.2a} [Doggy Talents] (D0ggy Talents)
    UCHI    eplus{3.0.2-d} [Enchanting Plus]
(EnchantingPlus-1.7.10-3.0.2-d.jar)
    UCHI    farlanders{1.2b} [The Farlanders] (farlanders-1.7.10-
v1.2b.jar)
    UCHI    ThaumicTinkerer{unspecified} [Thaumic Tinkerer]
(ThaumicTinkerer-2.5-1.7.10-164.jar)
    UCHI    ForbiddenMagic{1.7.10-0.573} [Forbidden Magic]
(Forbidden Magic-1.7.10-0.573-2.jar)
    UCHI    MagicBees{1.7.10-2.4.0} [Magic Bees]
(magicbees-1.7.10-2.4.0.jar)
    UCHI    MetallurgyCore{4.0.4} [Metallurgy Core]
(MetallurgyCore-1.7.10-4.0.4.18.jar)
    UCHI    Metallurgy{4.0.6} [Metallurgy 4]
(Metallurgy-1.7.10-4.0.6.80.jar)
    UCHI    Mystcraft{0.11.0.00} [Mystcraft]
(mystcraft-1.7.10-0.11.0.00.jar)
    UCHI    SSR{Alpha 0.9a} [Soul Shards: Reborn] (Soul-Shards-
Reborn-Mod-1.7.10.jar)
    UCHI    ThaumicHorizons{1.1.9} [Thaumic Horizons]
(thaumichorizons-1.7.10-1.1.9.jar)
    UCHI    UtilityMobs{3.1.1} [Utility Mobs]
(UtilityMobs-1.7.10-3.1.1.jar)
    UCHI    weather2{v2.3.4} [weather2] (Weather-2.3.4.jar)
    UCHI    witchery{0.23.0} [Witchery]
(witchery-1.7.10-0.23.0.jar)
    UCHI    XaeroMinimap{1.4.9.2} [Xaero's Minimap]
(xaeros_minimap_v1.4.9.2_1.7.10_Forge.jar)

```

GL info: ' Vendor: 'Intel Inc.' Version: '2.1 INTEL-10.0.31'
Renderer: 'Intel HD Graphics 3000 OpenGL Engine'
Launched Version: 1.7.10-Forge10.13.4.1558-1.7.10
LWJGL: 2.9.1
OpenGL: Intel HD Graphics 3000 OpenGL Engine GL version 2.1
INTEL-10.0.31, Intel Inc.
GL Caps: Using GL 1.3 multitexturing.
Using framebuffer objects because ARB_framebuffer_object is supported
and separate blending is supported.
Anisotropic filtering is supported and maximum anisotropy is 16.
Shaders are available because OpenGL 2.1 is supported.

Is Modded: Definitely; Client brand changed to 'fml,forge'
Type: Client (map_client.txt)
Resource Packs: []
Current Language: English (US)
Profiler Position: N/A (disabled)
Vec3 Pool Size: 0 (0 bytes; 0 MB) allocated, 0 (0 bytes; 0 MB)
used
Anisotropic Filtering: Off (1)